



Founded by Chrisray Collins and Marcus Guillard in 2008.

9 Shops & Studios

San Francisco Los Angeles New York + more

+50k Square feet of Facilities



Technology Electronics Lab Paint and Finishing Daylight Studio

CNC 3D / Laser Wood & Metal

45 World-class Projects

to be completed in 2023 plysically large and unusual fabrications



60 Staff
Members

Designers Project Managers Fabricators Technologists Welders Installers

onehatonehand.com/teams

Trusted by



LEVEL 10 CONSTRUCTION

NETFLIX





















1335 Yosemite Ave, San Francisco, CA 94124

CA Contractors State License Board #1057914

Celebrating Years

Equal Parts Hat & Hand

The hat is creativity. The hand is craft.

One Hat One Hand is a design and fabrication company specializing in big public art, architectural placemaking, workplace design, product prototyping, experiential design and installation.

We are General Contractor Licensed in California and offer full-scale design-build and fit-out work. One Hat One Hand delivers hyper-creative solutions for anyone looking to build something big, complicated, or never done before.











Cool right? To see more, visit onehatonehand.com/projects

Retail

Next-generation Buildouts

Beauty Salons Boutiques Kiosks Cargo Container Villages Mobile Activations

Experiential

Bringing People Together

Rapid Fabrication Tradeshow & Kiosks Stage & Scenic Sporting Events Cargo Container Projects Mobile Activations

Hospitality

Food & Beverage Expertise

Restaurants Bars & Nightclubs Specialty Stages Hotel & Lobbies Unique Art Placemaking

Public Art

Dream Big, We'll Build it

Large-scale Sculptures Festival Art Airports & Hotels Project Management with Municipalites & Engineering Fabrication & Installation







Technology

Look Up and Wonder

Oversize Buildouts and Installations Lighted Ceilings One-of-a-kind Items Artistic Installations Chandeliers

Interiors

Theming & Placemaking

Workplace Design Interior Design **Built Environments** Offices & Lobbies Storytelling & Narrative Specialty Construction